

# COBB COUNTY HOLIDAY TOURNAMENT

## FULLERS PARK

### 12 & UNDER BOYS

### 12/9/2009 - FINAL

#### POOL A

East Marietta #1  
 Powder Springs #1  
 South Cobb #1  
 Fair Oaks

#### POOL B

East Marietta #2  
 Powder Springs #2  
 East Marietta #3  
 South Cobb #2

#### POOL WINNERS ADVANCE

Games are 10 minute RUNNING quarters and play with a regulation size basketball

Home Team	Visiting Team	Gym Location
<b>Sunday - December 14th</b>		
02:00 PM South Cobb #1	38 vs Powder Springs #1	37 Fullers Park
03:00 PM East Marietta #1	28 vs Fair Oaks	5 Fullers Park
04:00 PM Powder Springs #2	38 vs East Marietta #3	81 Fullers Park
05:00 PM South Cobb #2	45 vs East Marietta #2	26 Fullers Park
<b>Monday - December 15th</b>		
06:00 PM East Marietta #1	33 vs South Cobb #1	27 Fullers Park
07:00 PM Fair Oaks	26 vs Powder Springs #1	47 Fullers Park
08:00 PM East Marietta #3	51 vs South Cobb #2	25 Fullers Park
09:00 PM East Marietta #2	31 vs Powder Springs #2	46 Fullers Park
<b>Wednesday - December 17th</b>		
06:00 PM South Cobb #1	52 vs Fair Oaks	15 Fullers Park
07:00 PM East Marietta #1	34 vs Powder Springs #1	43 Fullers Park
08:00 PM South Cobb #2	40 vs Powder Springs #2	45 Fullers Park
09:00 PM East Marietta #2	22 vs East Marietta #3	47 Fullers Park
<b>Thursday - December 18th - Semi-Finals</b>		
06:30 PM Powder Springs #1	39 vs Powder Springs #2	40 Fullers Park
07:30 PM East Marietta #3	37 vs East Marietta #1	35 Fullers Park
<b>Friday - December 19th - Championship Game</b>		
07:00 PM Powder Springs #2	35 vs East Marietta #3	47 Fullers Park

PLEASE NOTE: (applies to all games)

1. Game will be played with a running clock. The game clock will only stop for:
  - a. With the whistle in the *last two minutes* of each half (\*except when a team is leading by more than 20 points)
  - b. Time outs
  - c. During overtime with every whistle in the last 1 minute of play.
  - d. During the one (1) minute break between quarters
  - e. During the three (3) minute break between halves

\*\*If a team has a lead of more than 20 points, the clock will not stop until the lead falls below the 10 point mark or time runs out.